

DEFENSIVE AND COMPETITIVE BIDDING		LEAD AND SIGNALS			WBF Convention Card	
OVERCALLS (Style;Responses;1/2 Level; Reopening)		OPENING LEAD STYLE				
Aggressive at 1-level;			Lead	In Partner's Suit		
Direct raise is not invitational		Suit	3 rd /5 th (top from seq)	Same	Category:	Natural - GREEN
New suit forcing at 1-level		NT	Attitude	1-3-5 (att)	NCBO:	Netherlands
Jump cue = 4+ fit 7-9; 2NT after 1M overcall = 4+ fit, 10+		Subseq	Attitude (1-3-5)	Same		May 2025
		K from AK with singleton in side suit			Players:	Martine Verbeek - Wietske van Zwol
1NT OVERCALL (2 ND /4 TH Live; Responses; Reopening)		Other: 2 nd /4 th through declarer			SYSTEM SUMMARY	
(1x) 1NT & (1x) p (1y) 1NT: 15-17/18 HCP, as 1NT opening		LEADS			GENERAL APPROACH AND STYLE	
Balancing 4 th hand: 11-14(15) HCP, as 1NT opening		Lead	Vs. Suit	Vs. NT	5-crd M	
		Ace	AK AKx(+)	Same	1♣=2+ any bal 11-13 without 5♦/M, any 17-18 no 5M	
		King	KQ(+) KQJ(+) AKx(+)	KQ(+) KQJ(+)	1♦=4+ (1441/4441)	
		Queen	QJ(+)	QJ(+) KQT9(+) AQJ(+)		
JUMP OVERCALLS (Style; Responses; Unusual NT)		Jack	J10(+) Jx HJT(+)	Same		
Weak jumps		10	10x T9(x) H109(+)	10x H109(+) 109(+)		
Reopen: Intermediate		9	9x	H987 9x	1NT Opening: 14-16 usually balanced (4441 possible)	
		Hi-x	Sx xxS(+)	(x)Sx xx	2 OVER 1 Response: GF	
(1m) 2NT:5+♥, 5+om; (1M) 2NT: 5+oM, 5+♦		Lo-x	HxSx(+) HxxxS	Hxx(x)S	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		SIGNALS IN ORDER OF PRIORITY			Transfer responses to 1♣	
(1m) 2♦=5+♥, 5+♠; (1♣) 2♣= natural; (1m) 3m = 5+om, 5+♠			Partners Lead	Declarers Lead	Discarding	2♦= multi (weak two in a major, 23-24 BAL, or GF ♦)
(1M) 2M= 5+ oM, 5+♣; (1M) 3M= 5+♣, 5+♦		Suit: 1 st	Low=Enc	L/H=Even	Low=Enc	2♥= WK ♥+♠
		2 nd	L/H=Even	S/P	L/H=Even	2♠= WK 5♠4+m, vulnerable 55
		3 rd	S/P			Weak jumps
VS. NT (vs Strong/Weak; Reopening; PH)		NT: 1 st	Low=Enc	L/H=Even	Low=Enc	
2♣=♥+♠; 2♦=one major; 2M=5M4+m		2 nd	L/H=Even	S/P	L/H=Even	
VS. 14+ NT: Dbl=5+m4M (reopening may be 44)		3 rd	S/P			
VS. 13-15 and weaker NT: DBL 14+		Signals (including Trump): Lavinthal, Smith Signals vs NT in				
Reopening: same		both hands (high is encouraging the lead)				
		DOUBLES				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		TAKE OUT DOUBLES (Style; Responses; Reopening)				TWO-SUITED INTERVENTION
VS. WK 2M: 4m=2 suiter m+oM, 3M=2 suiter ♣+♦		Opening values, may be weaker with perfect shape;				(1m) 2♦: 5+♥5+♠; (1m) 2NT:5+♥ 5+om
VS. WK 3m: 4♣=2 suiter om+M, 4♦= 2 suiter ♥+♠		natural responses; cuebid = F1R				(1m) 3m: 5+♠5+om
Dbl=take out 2NT=15-18 HCP		Reopening: dbl= 8+				(1M) 2M: 5+oM-5+♣; (1M) 2NT: 5+oM 5+♦;
						(1M) 3M: 5+♣5+♦
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DBL/RDBL				SPECIAL FORCING PASS SEQUENCES
VS. 1(2)♣: dbl=♥+♠, 1(2)NT♣+♦		1♣-(1♦)-DBL: 4+♥				Only in GF situations
(1♣) p (1♦) dbl=♥+♠, 1NT=♣+♦		1m-(1♥)-DBL: 4+♠; 1m-(1♥)-1♠=denies 4+♠				
		1♦/1♥-(dbl)-rdbl = transfer ♥/♠				
OVER OPPONENTS TAKE OUT DOUBLE						IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Transfers through 2X-1 after 1X-(dbl)		Support dbl and rdbl through 2M				transfers/switch after opp's 1-level or 2♣ overcall,
1♠ (dbl) rdbl=10+HCP; 1♣/♦/♥ (dbl) rdbl transfer to ♦/♥/♠						2M neg. freebid
1m (dbl) 2NT= m-fit, PRE; 1m (dbl) 3m=inv						Lebensohl or Transfer Lebensohl
1M (dbl) 2NT=inv+ 3+crd M;						

OPENING BID DESCRIPTIONS							
Opening	Art	Min	Neg dbl	Description	Responses	Subsequent Auction	Passed hand bidding
1♣		2	4♥	10-21 HCP	1♦/♥= trf 4+♥/♠; 1♠=no M 6-10 or ♦; 1NT= 11-12;	1♣-1♦/♥-1♥/♠(11-13)-2♣= inv R or wk♦; 2♦ GF R	
				Any bal 17-18 no 5M	2♣= ♣ GF; 2♦/♥/♠ = trf: wk/str ♥/♠/♦	1♣-1♠-1NT= 11-13 → 2♣=puppet; 2♦ GF relay	
				Any bal 11-13 no 5♦M	2NT= ♣ PRE; 3♣=♣ INV ; 3♦=INV; 3M PRE M	1♣-1♦/♥-1NT=17-18; 1♣-1♦/♥-2NT=16+ 5+♣3+♥/♠	
						1♣-1♦/♥-3♦ = 14-15 4♥/♠; -3M 17-18 bal 4M	
1♦		4	4♥	10-21 HCP	2♦=♦ 11+ F1R; 2M=WK; 3♦=♦ 5-10; 2NT= INV	1♦-1M-1NT: 2♣= inv relay or wk ♦; 2♦ GF relay	
				Usually unbalanced	3♣ = 6+♣ INV; 3M PRE M	1♦-1M-2NT= 16+ 5+♦ 3+M	
1♥		5	4♦	10-21 HCP	2♣ GF semi natural; 2♥=6-10 3♥; 2♠= WK	1♥-1♠-1NT: 2♣= inv relay or wk ♦; 2♦ GF R	2♠/♦=Drury; Fit bids
					2NT=10-14 ♥-fit; 3♣ Bergen 4+♥ 7-9	1♥-1♠-2NT= 17-18 bal or 6+♥; 3♣ R	
					3♦=6+♦, 8-10; 3♥=PRE;	1♥-2♥: 2NT= game try; 2♠/3m = natural; 3♠4m = spl	
					3♠/3NT/4♣=13-15 spl ♠/♦/♣	1♥-2NT: 3♣ GF R.; 3♦ inv.; 3♥ so; 3♠/4m=natural	
1♠		5	4♦	10-21 HCP	As 1♥ opening; 1♠-3NT= ♥ spl 13-15		2♠/♦=Drury; Fit bids
1NT			4♥	14-16 HCP bal	2♣=STAY; 2♦/♥=TRF to ♥/♠; 2♠=INV or ♣	1NT-2♠-2NT/3♣ = min/max	
					2NT= WK ♠+♦ or ♦; 3♣= pup stay; 3♦=5M332	1NT-3♣-3♦ no 5M; 1N-3♣-3♦-3M=4oM	
					3M=spl M ♠+♦; 4♣/♦=TRF to ♥/♠; 4M=to play	1NT-3♦-3♥-3♠/3NT=5♥332/5♠332	
2♣	V	0	4♥	1. GF ♣ or M	2♦= Relay; 2M= to play; 2NT/3♥=trf 2TH 6+	2♣-2♦-2♥= ♥ or 25-26 bal; 2♣ 2♦ 2♠/3♣ = 5+♠/♣ GF	
				2. 19-20/25-26 HCP bal;	3♠= m's WK; 3NT= M's WK	2♣ 2♦ 3♦= one suiter ♣; 2♣ 2♦ 3M = 4M-6♣ GF;	
2♦	V	0	on 2M or 3M	1. WK ♥ or ♠	2/3M=P/C; 2NT=F Relay; 3m = to play	2♦-2NT: 3♣/♦=min weak 2♥/♠; 3M good weak two oM;	
				2. 23-24 HCP bal;	4♣=asks TRF to suit; 4♦= asks M; 4M=to play	other bids STR.	
				3. GF ♦ (2 nd suit poss)		2♦-(X)-XX=TRF ♥ (own major) 2♦-(X)-2M=P/C	
2♥		4		WK ♥+♠ (4+5+/5+4+)	2NT= Relay; 2♠/3x to play; 4m=GF m	2♥-2NT: 3♣=5♥4♠ min; 3♦=5♠4♥min; 3♥=4♥5♠max,	
				3 rd hand NV 0-11 4+4+		3♠=4♠5♥max; 3NT=55 min; 4m=55 max, short m	
2♠		5		WK 5♠-4+minor	2NT=ask m (GF or WK); 3♣=NF INV for m (p/c);	2♠ 3♣: p/3♦=min; 3♥/♠/NT= max, natural/values	
				Vulnerable 55	3♦=INV ♠; 3♥=5+♥ INV; 4m=P/C; 5♣=P/C		
2NT			4♥	21-22 HCP bal	3♣=PUP STAY; 3♦/♥=TRF; 3♠=♠+♦ GF;	2NT-3♣-3♦-4♠=♦; 2NT-3♣-3♥-3♠=♥-fit SI; 4m=natural	
					4♣/♦/♥/♠= TRF ♥/♠/♣/♦ SI; 5m= to play	2NT-3♣-3♠-4♣=♠-fit, SI; 4♥=♣; 2NT-3NT-4♣=MSA	
3X		6		PRE, 1 st /3 rd hand un-			
				disciplined. esp. NV/V			
3NT	V			Gambling; in 3 rd /4 th	4♣=NF Relay; 4♦=R	3NT-4♦: 4M=spl M; 4NT=no spl; 5m=spl om;	
				hand to play			
4X		6		PRE, 1 st /3 rd hand undisc			
				especially NV/V			
HIGH LEVEL BIDDING							
4NT= RKC 5♠=1/4, 5♦=0/3, 5♥=2 without Q of Trumps, 5♠=2 with Q of trumps, 5NT=even number of KC with a void, 6X (below trump suit)=odd number of KC with a void X							
Mixed cue bids. splinters. 3NT non-serious. last train. Exclusion Blackwood							